

# Learning Generalized Plans Using Abstract Counting

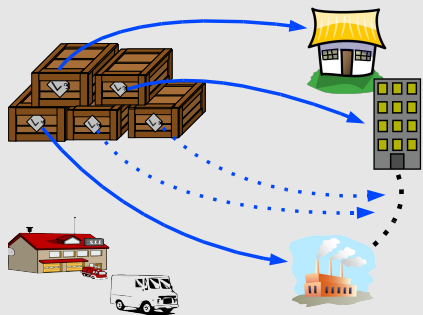
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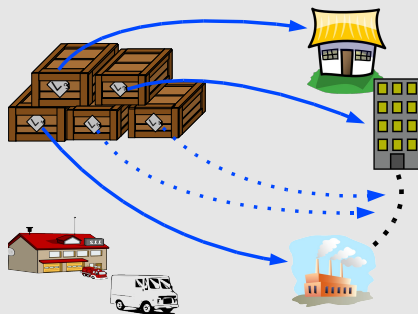
# Overview

- Introduction
- Our Approach
  - Abstraction Mechanism
  - Algorithm for Learning Generalized Plans
- Results
- Conclusions

# Plans vs Algorithms



# Plans vs Algorithms



*Move Truck to Dock*

*While #(undelivered crate) > 0*

*Load a crate*

*Find crate's destination*

*Move truck to destination*

*Unload crate*

*Move Truck to Dock*

*Move Truck to Garage*

## Finding Algorithm-like Plans

Variants of this problem have been of continued interest.

### Recurring Hurdles

- Problem definition: unknown numbers
- Plans with loops: finding loops
- Plans with loops: reasoning about loops (*Plan correctness*)

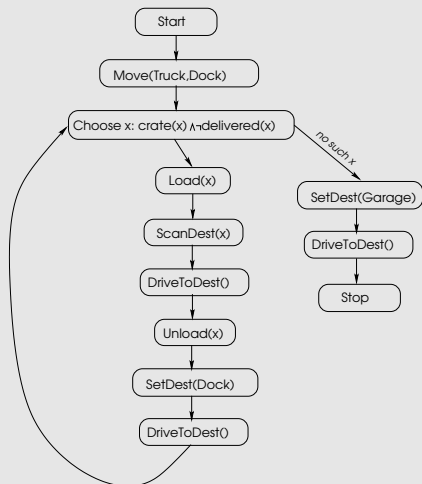
**Myth** Systematic approach  $\implies$  undecidable  
(cf. automated programming)

We identify a tractable piece of this problem.

## Generalized Plans

A formalization of algorithm-like plans.

- Connected, directed graph.
- Nodes  $\rightarrow$  actions.
- Edges  $\rightarrow$  conditions.
- Start/terminal nodes.



# Our Approach

- Learn from an example plan
- Recognize loops through loop invariants
- Use abstraction to identify similar states for determining invariants

# Representation: States as Logical Structures

Dock(1)

Garage(2)

Truck(3)

Crate(6)

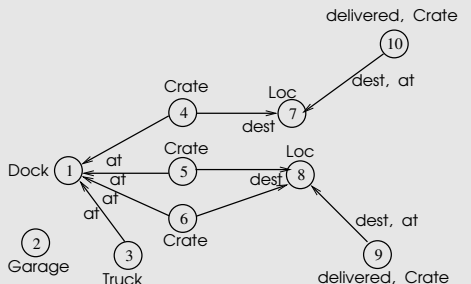
Crate(10)

at(3,1)

⋮

delivered(10)

Integrity constraints specify legal structures.



$\mathcal{V} =$   
 $\{\text{Garage}^1, \text{Dock}^1, \text{Loc}^1, \text{Truck}^1, \text{Crate}^1, \text{delivered}^1, \text{at}^2, \text{in}^2, \text{dest}^2\}$

$|S| = \{1, 2, \dots, 10\}$



## Representation: Actions

- Precondition: formula in FO(TC).
- Action operators = structure transformers  
    Predicate updates
- $p'(\bar{x}) = (\neg p(\bar{x}) \wedge \Delta_p^+(\bar{x})) \vee (p(\bar{x}) \wedge \neg \Delta_p^-(\bar{x}))$

$mv(A,B)$ :

$$topmost'(x) = (\neg topmost(x) \wedge on(A,x)) \vee (topmost(x) \wedge x \neq B).$$

## Review: Need for Abstraction

Idea: collapse similar states together.

- Makes identifying invariants (recurring properties) easy.
- Use an abstraction mechanism.

We use an abstraction scheme from static analysis.

## Abstraction Using 3-Valued Logic

TVLA [Sagiv et al., 2002]: Three Valued Logic Analysis

- **Abstraction predicates:** chosen unary predicates.
- Values of all abstraction predicates on an element define its **role**.
- Collapse elements of the same role into **summary elements**.
- Relations involving summary elements may become **indefinite**.



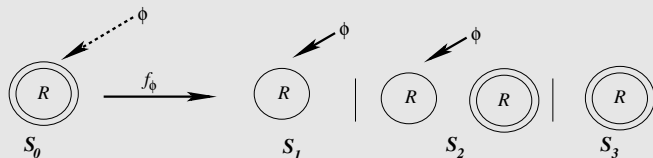
States from infinitely many instances  $\mapsto$  finite set of abstract states

## Precision in Action Updates

Predicate update formula:

$$p'(\bar{x}) = (\neg p(\bar{x}) \wedge \Delta_p^+) \vee (p(\bar{x}) \wedge \neg \Delta_p^-)$$

- TVLA's *focus+coerce* operations: make structure precise wrt a user defined formula (automatically determined in our approach).



$\phi$  constrained to be unique.

Use this for sensing actions too.

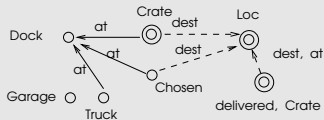
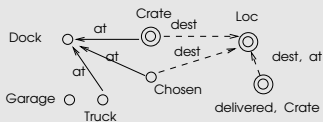
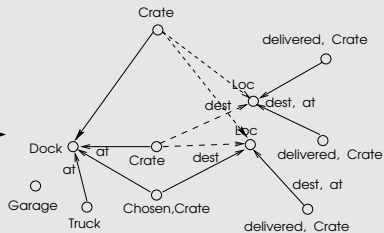
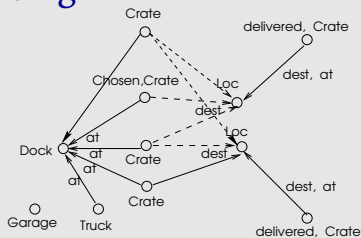
# Learning Generalized Plans

We recognize loop invariants by tracing example plans in the abstract state space.

## Algorithm for Learning Generalized Plans

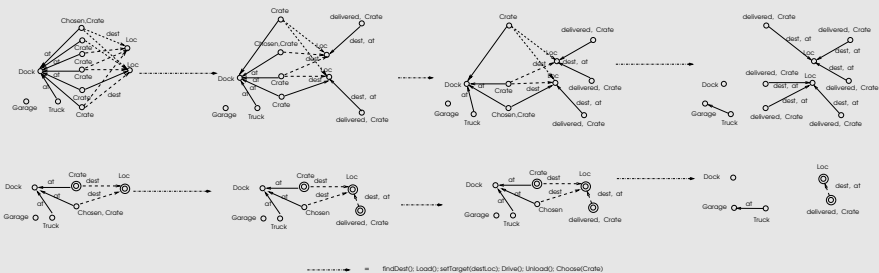
- Change action arguments to their roles in the example plan.
- Apply resulting plan to abstraction of the given start state.
- Find loops in the resulting state and action sequence.

# Tracing

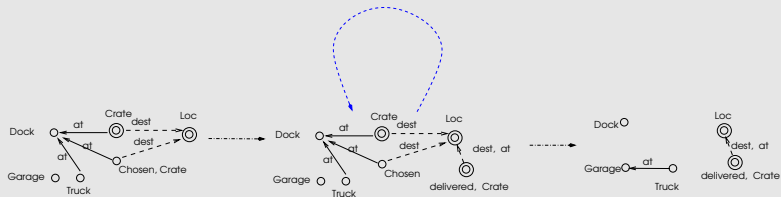


-----> = findDest(); Load(); setTarget(destLoc); Drive(); Unload(); Choose(Crate)

# Tracing



# Tracing

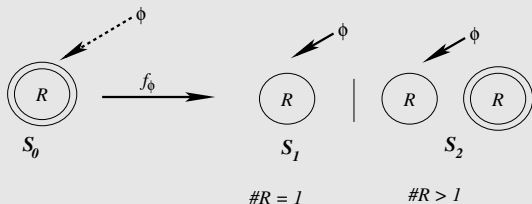




## Finding Preconditions

In generalized planning, correctness  $\equiv$  applicability.

- **Classify** branches on the basis of *role counts*; **propagate** these counts backwards.
- Need for doing this constrains predicate update formulas.



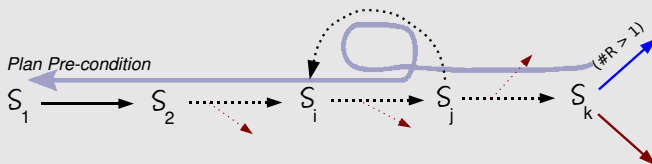
$\phi$  constrained to be unique and satisfiable

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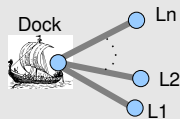
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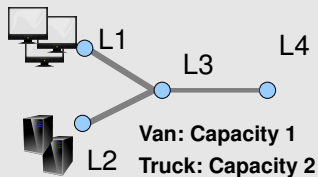
# Problem Domains

*Delivery*



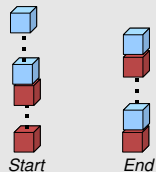
(a)

*Assembly and Transport*



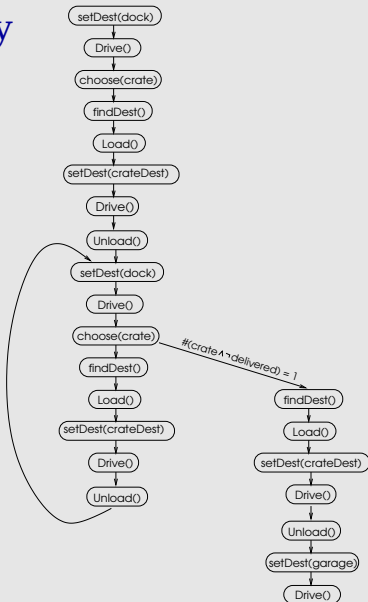
(b)

*Striped Block Tower*



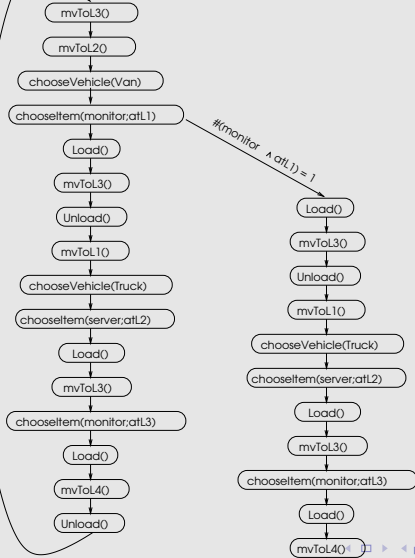
(c)

# Results: Delivery

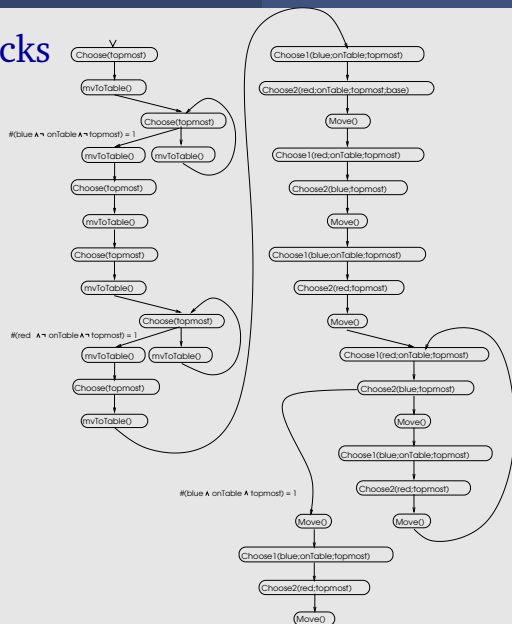


Learned plan for unit delivery

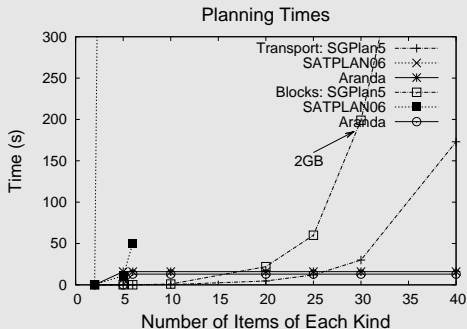
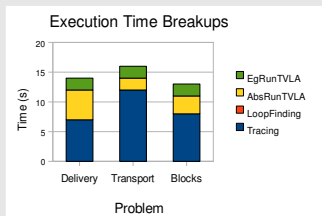
# Results: Transport



# Results: Blocks



# Results: Running Times



# Conclusions

- Novel algorithm for generalizing plans and finding loops.
- Identified a class of domains where our methods are proven to work (extended-LL).
- No need for plan annotations/parameterization etc.

## Work in Progress/Future Directions

- Plan synthesis
- Extensions beyond extended-LL domains
- Plan evaluation.



## Existing Approaches

### Other research along this direction

- Plan compilation: Triangle tables [Fikes et al., 1972], case based planning [Hammond, 1989]
- Explanation based learning of plans (BAGGER2) [Shavlik, 1990]
- Extracting plan templates (DISTILL) [Winner et al., 2003], planning with loops (KPLANNER) [Levesque, 2005]

## Extended-LL Domains

Look like linked lists upon abstraction.

### Theorem

*In “extended-LL” domains, we can compute all the branch conditions and propagate them backwards to get preconditions for plans with simple loops.*

We can find complete generalized plans through search in these domains!

- Defined as a set of syntactic constraints on action update formulae making sure that action updates don't require more precision than is available in abstract structures.
- Predicate change formulas which need focusing are role-specific, uniquely satisfiable.